

Sushant Dholakia - Shot Breakdown List

All Animations are Keyframed



Shot 1: The Chronicles of Narnia
Animated the Hawks.



Shot 2: The Chronicles of Narnia
Animated the BG Hawks & Harpys



Shot 2: The Chronicles of Narnia
Responsible for creating Run Cycles, Run-to-Stop Cycles, Standing cycles, Fall Cycles, Collisions and fight sequences for the Battle.



Shot 4: The Chronicles of Narnia
Animated the Black Minotaur and run cycles for the BG Creatures.



Shot 5: The Chronicles of Narnia
Animated the Cyclops running on the left of the screen and created run cycles for the BG Creatures.



Shots 6, 7 & 8: The Chronicles of Narnia
Animated these 3 fights for the Final Battle Sequence in the movie.



Shot 9: Dialogue Animation
Responsible for Animation, Lighting, Rendering and Compositing.
Sound file from Babylon 5. Character 'Alfred' by *Rodri Torres*



Shots 10, 11 & 12: Short Film - Lolly Poo Lee
Responsible for all Visual Elements (Modeling, Texturing, Animation, Lighting, Rendering and Compositing).